# Number and Algebra: Fractions and Decimals: Place Value Function Machine 

## Australian Curriculum

This lesson plan could be used to support the teaching and learning of the following Content Descriptions from the Australian Curriculum.

## Y6: Number and Algebra, Fractions and Decimals

Select and apply efficient mental and written strategies and appropriate digital technologies to solve problems involving all four operations with whole numbers (ACMNA123)

Multiply and divide decimals by powers of 10 (ACMNA130)

## Child-Friendly Aim:

To multiply and divide numbers by 10 , 100 and 1000 , giving answers up to three decimal places.

## Success Criteria:

I can compare and order decimal numbers.
I can multiply decimal numbers by 10,100 and 1000.

I can divide numbers by 10,100 and 1000 , giving answers up to three decimal places.

## Key/New Words:

Decimal, fraction, tenth, hundredth, thousandth.

## Resources:

Lesson Pack
Whiteboards and pens

## Preparation:

Get in Line Decimal Number Cards - one per class
Place Value Function Machine Activity Sheet one per child

Extra Challenge Activity Sheet - as required

Prior Learning: It will be helpful if children have experience identifying the value of digits in whole numbers and recognise tenths and hundredths in the context of money and measurement.

## Learning Sequence

Get in Line: Give each child a Get in Line Decimal Number Card. Children attempt to line up so that their
numbers are all in order from smallest to biggest. They can show their number card to others, but should not

talk. \begin{tabular}{l}
Multiply/Divide by 10, 100 \& 1000: Use the animated place value chart on the Lesson Presentation to help the <br>
children visualise what is happening to the digits in decimal numbers when they are multiplied or divided by 10 , <br>
100 or 1000.

 

Function Machine: Use the text and images displayed on the Lesson Presentation to introduce the place value <br>
machine which multiplies or divides numbers by 10, 100 or 1000. Work together as a class to calculate the <br>
output numbers.
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## Exploreit

Exploreit: Ask children to bring in an old shopping receipt, or provide some receipts for them to look at. Ask the children to multiply and divide the prices of items by 10,100 and 1000 .
Buildit: Build decimal numbers using place value arrow cards. Explore how the arrow cards change when the numbers are multiplied and divided by 10,100 and 1000 .

